

### Lecture #17

- Morphology & set operations on images
- Structuring elements
- Erosion and dilation
- Opening and closing
- Morphological image processing, boundary extraction, region filling
- Connectivity: convex hull, thinning



What is Mathematical Morphology?

It is:

- nonlinear,
- built on Minkowski set theory,
- part of the theory of finite lattices,
- for image analysis based on shape,
- extremely useful, yet not often used.



### **Basic Set Operations**





# A Binary Image

The foreground of binary image I is the set of locations, **p**, where  $I(\mathbf{p}) = v_{fg}$ . FG { I } = { I(**p**),  $\mathbf{p} = (r,c) \in S_p$  | I(**p**) =  $v_{fg}$  }



1999-2007 by Richard Alan Peters II



# Structuring Elements

A structuring element is a small image – used as a moving window – whose support\* delineates pixel neighborhoods in the image plane.



It can be of any shape, size, or connectivity (more than 1 piece, have holes). In the above figure the circles mark the location of the structuring element's origin which can be placed anywhere relative to its support.

\*the support of a binary image is the set of foreground pixel locations within the image plane 1999-2007 by Richard Alan Peters II



# Structuring Elements

Let I be an image and Z a SE.

Z+**p** means that Z is moved so that its origin coincides with location **p** in  $S_{\rm P}$ .

 $Z+\mathbf{p}$  is the *translate* of *Z* to location  $\mathbf{p}$  in  $S_{P}$ .

The set of locations in the image delineated by  $Z+\mathbf{p}$  is called the *Z*-neighborhood of  $\mathbf{p}$  in I denoted N{I,Z}( $\mathbf{p}$ ).







# Image morphology includes two operations (reflection and translation) not normally used in set theory.



# Structuring Elements

Let Z be a SE and let **S** be the square of pixel locations that contains the set  $\{(r,c), (-r,-c) | (r,c) \in \text{support}(Z)\}$ . Then

$$\hat{Z}(\rho,\chi) = Z(-\rho,-\chi)$$
 for all  $(\rho,\chi) \in S$ .

is the reflected structuring element.

 $\hat{Z}$  is Z rotated by 180° around its origin.



\*the support of a binary image is the set of foreground pixel locations within the image plane 1999-2007 by Richard Alan Peters II



### **Structuring Elements**











### Erosion



**FIGURE 9.4** (a) Set A. (b) Square structuring element, B. (c) Erosion of A by B, shown shaded. (d) Elongated structuring element. (e) Erosion of A by B using this element. The dotted border in (c) and (e) is the boundary of set A, shown only for reference.

Structuring element is NOT drawn to scale.



Erosion using a variety of square structuring elements to remove image elements



### Dilation

Dilation by a small square structuring element extends the set A by 1/2 the width of the structuring element

Dilation by a rectangular structuring element also extends the set A by 1/2 the width of the structuring element but not uniformly in x and y



d e **FIGURE 9.6** (a) Set *A*. (b) Square structuring element (the dot denotes the origin). (c) Dilation of Aby B. shown shaded. (d) Elongated structuring element. (e) Dilation of A using this element. The dotted border in (c) and (e) is the boundary of set A, shown only for reference

$$A \bigoplus B = \left\{ z \, | \left( \hat{B} \right)_z \cap A \neq 0 \right\}$$

Dilation is the set of all translations z such that the translated reflection of B is in the foreground of A

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### Dilation

Text with broken characters

Historically, certain computer programs were written using only two digits rather than four to define the applicable year. Accordingly, the company's software may recognize a date using "00" as 1900 rather than the year 2000. Historically, certain computer programs were written using only two digits rather than four to define the applicable year. Accordingly, the company's software may recognize a date using "00" as 1900 rather than the year 2000.



#### FIGURE 9.7

(a) Sample text of poor resolution with broken characters (see magnified view).
(b) Structuring element.
(c) Dilation of (a) by (b). Broken segments were joined.



Dilation of A by B joins broken segments

4-connected structuring element B

Dilation works on binary images (in this case) and the result is binary; correlation would produce gray scale images

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### Opening







#### a b c d

**FIGURE 9.8** (a) Structuring element B "rolling" along the inner boundary of A (the dot indicates the origin of B). (b) Structuring element. (c) The heavy line is the outer boundary of the opening. (d) Complete opening (shaded). We did not shade A in (a) for clarity.

This is the geometric interpretation of opening for a round structuring element and is usually called the "rolling ball"



### Closing

An closing is the set of all  $\omega$  such that the translate of B does not intersect A for any translate of B that contains  $\omega$ 





**FIGURE 9.9** (a) Structuring element B "rolling" on the outer boundary of set A. (b) The heavy line is the outer boundary of the closing. (c) Complete closing (shaded). We did not shade A in (a) for clarity.

The geometric interpretation of closing for a round structuring element involves "rolling the ball" on the outside of the set A to define the boundary of  $A \cdot B$ 

# Opening, Closing and Topology



Image Processing



# Morphological Image Processing





### "Hit or Miss" Algorithm

- a) We want to find the location of "D"
- b) Let D be enclosed by a small background W. Define the local background W-D as shown
- c) Consider the complement A<sup>C</sup> of the set of all shapes, i.e., A=CUDUE
- d) Erode A by D. Since E is smaller than D it disappears. D eroded by D is a single point and C eroded by D is a rectangular region of all locations of D inside C.
- e) Now erode of A<sup>C</sup> by W-D to give the set of all translates of W-D such that the center of W-D is in A<sup>C</sup>. Note that W-D fits around D giving a single point. Since E is smaller than D there is also a set of points inside E corresponding to the translates pf W-D containing E.
- f) The intersection of  $A \ominus D$  and  $A^C \ominus (W-D)$  is the location of D.

This can be written as:  $A \otimes B = (A \ominus D) \cap [A^C \ominus (W - D)]$ 



**FIGURE 9.12** (a) Set A. (b) A window, W, and the local background of D with respect to W, (W - D).(c) Complement of A. (d) Erosion of A by D. (e) Erosion of  $A^c$ by (W - D). (f) Intersection of (d) and (e), showing the location of the origin of D, as desired. The dots indicate the origins of C, D, and E.





#### EECS490: Digital Image Processing

# Morphological Image Processing



a b

FIGURE 9.14

(a) A simple binary image, with 1s represented in white. (b) Result of using Eq. (9.5-1) with the structuring element in Fig. 9.13(b).

Erode the image using a  $3\times3$  uniform structuring element and subtract from the original to get the boundary image on the left.

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# **Region Filling**

Original image A, its complement A<sup>c</sup>, and structuring element B

1. Let  $X_o=P$ , an initial point inside the object 2.  $X_1=(P\oplus B)\cap A^c$ , a dilation which stops at all pixels in the boundary this is called a conditional dilation 3. Repeat  $X_k=(X_{k-1}\oplus B)\cap A^c$ until  $X_k=X_{k-1}$ 



d e f g h i FIGURE 9.15 Hole filling. (a) Set A(shown shaded). (b) Complement of A. (c) Structuring element B. (d) Initial point inside the boundary. (e)-(h) Various steps of Eq. (9.5-2). (i) Final result [union of (a) and (h)].



# **Region Filling**

White dot



a b c

**FIGURE 9.16** (a) Binary image (the white dot inside one of the regions is the starting point for the hole-filling algorithm). (b) Result of filling that region. (c) Result of filling all holes.

An application of region filling to thresholded images of ball bearings: start with white dot in indicated bearing image and use repeated conditional dilations. Filling all bearing images would require an algorithm such as morphological reconstruction to identify starting points.



**FIGURE 9.17** Extracting connected components. (a) Structuring element. (b) Array containing a set with one connected component. (c) Initial array containing a 1 in the region of the connected component. (d)–(g) Various steps in the iteration of Eq. (9.5-3).



# Connectivity

X-ray image of bones in chicken fillet

Connected components found by repeated dilation and intersection with thresholded binary image

Final image eroded by 5x5 structuring element of 1's







Connected	No. of pixels in
component	connected comp
01	11
02	9
03	9
04	39
05	133
06	1
07	1
08	743
09	7
10	11
11	11
12	9
13	9
14	674
15	85

#### a b c d

FIGURE 9.18 (a) X-ray image of chicken filet with bone fragments. (b) Thresholded image. (c) Image eroded with a  $5 \times 5$  structuring element of 1s. (d) Number of pixels in the connected components of (c). (Image courtesy of NTB Elektronische Geraete GmbH, Diepholz, Germany, www.ntbxray.com.)

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# Connectivity

Structuring elements. X's indicate "don't cares".

Use a repetitive "hit or miss" algorithm to construct a convex hull by computing  $X_0^{1 \otimes} B^1$  which finds the locations of B<sup>1</sup> and then adds them to A, i.e.,  $X_1^1 = (X_0^{1 \circledast} B^1) \cup A$ . Continue this process until nothing changes. Repeat for each B<sup>i</sup>.

1.  $X_{k}^{i} = (X_{k-1}^{i} \otimes B^{i}) \cup A$  for i=1,2,3,..., k=1.2.3.4. 2. The convex hull is then  $C(A)=D_1\cup D_2\cup D_3\cup D_4$  where  $D_i=X^i_{converged}$ 



In this case the structuring element finds all locations with three 1's on the left and any 1's to the right adding an object pixel to connect to the object. This makes objects bigger.



bcd e f g h FIGURE 9.19 (a) Structuring elements. (b) Set A. (c)–(f) Results

а

of convergence with the structuring elements shown in (a). (g) Convex hull. (h) Convex hull showing the contribution of each structuring element.

Note that the original object has grown considerably



### Connectivity





### EECS490: Digital Image Processing

# Connectivity



boods b c d e f g h i j k l m (c) Result of thinning with the first element. (d)–(1) Results of thinning with the next seven elements (there was no change between the seventh and eighth elements). (j) Result of using the first four elements again. (l) Result after convergence. (m) Conversion to *m*-connectivity.

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