

EEAP 282

EXAM #3

November 17, 1997

NAME: _____

CWRUnet ID: _____

IMPORTANT INFORMATION:

Exam is closed book, closed notes. Only the M68000 Programmer's Reference Manual and/or Programming Reference Card are allowed to be used. NOT ALL PROBLEMS COUNT THE SAME.

| Problem | Score | Possible |
|---------|-------|----------|
| 1 | | 15 |
| 2 | | 10 |
| 3 | | 10 |
| 4 | | 20 |
| 5 | | 25 |
| 6 | | 20 |

TOTAL SCORE 100

Hint:

quotient

divisor dividend

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1. The following code is executed:

```
LSR.W      #1,D0  
ROR.W      #1,D1  
MOVEM.L    D0-D1,-(A0)
```

Memory is initially as given below

| | |
|--------|----------|
| \$1100 | [\$00] |
| \$1101 | [\$A4] |
| \$1102 | [\$FF] |
| \$1103 | [\$A2] |
| \$1104 | [\$FE] |
| \$1105 | [\$00] |
| \$1106 | [\$A4] |
| \$1107 | [\$A2] |
| \$1108 | [\$EC] |

You may further assume

$$(A0) = \$00001108$$

$$(D0) = \$CD235A3E$$

$$(D1) = \$BF802928$$

before the above code is executed. What are D0, D1, A0 and the memory contents after the code is executed?

(D0) = _____

(D1) = _____

(A0) = _____

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2. What is in D0 and D1 after the following program is executed?

```
MOVE.L      #$0A00FFFF, D0
MOVEQ.L     #31, D1
NB:  ASL.L      #1, D0
      DBCS      D1, NB
      TRAP      #0
```

(D0) = _____

(D1) = _____

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3. What is in D5 after executing the following program fragment ?

```
ORG      $3000
MOVE.W   #$FFB3,D4
MOVE.L   #$109,D5
DIVS    D4,D5
SWAP    D5
```

(D5) = _____

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4. What are the contents of the 10 words in memory beginning at \$4600? The emphasis upon you to understand the algorithm. A simple flow chart or pseudocode would be very useful, especially for partial credit.

```
FIB EQU      $4600
      ORG      $4000
      MOVE.L #$_11,D0      ; SET THE COUNTER TO 17
      LEA      FIB,A1
      CLR.W  D1      ; D1=0
      MOVEQ.W #1,D2      ; D2=1
      MOVE.W  D1,(A1) +
      MOVE.W  D2,(A1) +
NXT: JSR      SBR
      MOVE.W  D2,D1
      MOVE.W  D3,D2
      MOVE.W  D3,(A1) +
      DBF      D0,NXT
      BRA      DONE
SBR: ADD.W  D2,D1
      MOVE.W  D1,D3
      RTS
DONE END
```

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5. A student has decided to use in line coding of data to pass parameters to a subroutine and the stack to return a single word length result. The main program shown below calls the subroutine SUBR. The stack pointer is initially at \$8000. Answer the following questions:

(a) What is on the stack when the PC is at the label INST? Explicitly show all stack contents AND addresses.

```
[      ]  
[      ]  
[      ]  
[      ]  
original SP--> [      ]  
      ORG      $6000  
main   MOVE.W    #6,D1  
        MOVE.W    #5,D2  
        ADD       D1,D2  
JSR    SUBR  
A     DC.L      4  
B     DC.W      2  
C     DS.W      1  
* Your subroutine should return to the following instruction.  
* and pop a word length result off the stack  
DOIT   MOVE.W    (SP)+,C  
      END       main  
  
SUBR   MOVEM.L    D1/D3,-(SP)
```

*(b) Write instructions to put A into D1 and B into D2.

*You are NOT allowed to use the symbols A and B in your code.

```
INST   MOVE.L      #1,D3  
      MULS      D1,D3      ;answer in D3
```

*(c) Write instructions to put word length result in D3 onto stack such that it can be popped off stack after subroutine return at DOIT.

*

RTS

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6. A subroutine SUB6 is called with parameters passed and returned on the stack.

```
ORG      $6000
MOVE.W   ARG1,-(SP)    ;push ARG onto stack
MOVE.W   ARG2,-(SP)
JSR      SUB6         ;call subroutine SUB2
MOVE.W   (SP)+,RSLT   ;pop answer from stack
END6

ARG1    DC.W    4        ;base
ARG2    DC.W    2        ;exponent
RSLT    DS.W    1        ;result

SUB6    MOVE.W   xx(SP),D1    ;put ARG1 into D1
       MOVE.W   yy(SP),D2    ;put ARG2 into D2
       MOVE.L   #1,D3        ;put starting 1 into D3
LOOP6   SUBQ    #1,D2        ;decrement power
       BMI     EXIT          ;if D2-1<0 then quit SUB2
       MULS    D1,D3        ;multiply out
       BRA    LOOP6         ;and repeat as necessary

EXIT    MOVE.W   D3,zz(SP)
       MOVE.L   (d)          ;move return address to
                           ;correct location for
                           ;return
       ADDQ.L   (e)          ;increment SP to final
                           ;value
RTS
```

(a) What should be the value of xx to correctly retrieve ARG1 from the stack?

xx=_____

(b) What should be the value of yy to correctly retrieve ARG2 from the stack?

yy=_____

(c) Specify the value of zz to properly put D3 on the stack so that it can be POPed from the stack and put into ARG3 AFTER the subroutine return.

zz=_____

Specify the missing operand fields to make the subroutine work as described.

(d) _____
(e) _____

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I have since discovered that some people used a long word arguement instead of a word length arguement. This makes the stack look like this:
Using this picture the answers are: