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/*
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 * Homework 2
 */

%{
#include "linked_list_hw2.h"
/* definitions of manifest constants
LT, LE, EQ, NE, GT, GE,
IF, THEN, ELSE, ID, NUMBER, RELOP */
#define LT 1
#define LE 2
#define EQ 3
#define NE 4
#define GT 5
#define GE 6
#define IF 7
#define THEN 8
#define ELSE 9
#define ID 10
#define NUMBER 11
#define RELOP 12
#define C0 13
#define B0 14
#define BC 15
#define WHILE 16
#define DO 17
#define BREAK 18
#define BASIC 19
#define TRUE 20
#define FALSE 21

void* yylval;
int int_var;
int float_var;
int true_var;
int false_var;
int line_commented;
int block_commented;
list_head_t *id_list;

%}

/* regular definitions */
delim [\t\n]
ws {delim}+
letter [A-Za-z]
digit [0-9]
id {letter}{\{letter\}|{\{digit\}})*
number [+ -]?{\{digit\}}+
real [+ -]?{\{digit\}}+(\.\{digit\}+)?(\E[+ -]?{\{digit\}}+)?
comment ((//.*\n)|(/*.*\/*/)
modifier const|extern|signed|static|unsigned|volatile
custom struct|enum|union|typedef
basic int|float
type double|long|short|void|char|bool
tf (TRUE|true)|(FALSE|false)

%%

{ws} /* no action and no return */printf("%s", yytext);
if {printf("if"); return(RELOP);}
then {printf("then"); return(RELOP);}
else {printf("else"); return(RELOP);}

```

```
while {printf("while"); return(RELOP);}
do {printf("do"); return(RELOP);}
for {printf("for"); return(RELOP);}
break {printf("break"); return(RELOP);}
continue {printf("continue"); return(RELOP);}
switch {printf("switch"); return(RELOP);}
case {printf("case"); return(RELOP);}
default {printf("default"); return(RELOP);}
goto {printf("goto"); return(RELOP);}
return {printf("return"); return(RELOP);}
{modifier} {printf("modifier");}
{custom} {printf("custom");}
{type} {printf("type");}
{comment} {printf("comment");}
{basic} {printf("basic"); if(strcmp(yytext, "int") == 0) yylval = (void*) &int_var; else yylval = (void*) &float_var; return(RELOP);}
{tf} {if(strcmp(yytext, "true") == 0){printf("true"); yylval = (void*) &true_var;} else {printf("false"); yylval = (void*) &false_var;} return(RELOP);}
{id} {yylval = (int) installID(); printf("<id, %s>", yytext); return(RELOP);}
{number} {printf("<num, %s>", yytext); int* n = malloc(sizeof(atoi(yytext))); *n = atoi(yytext); yylval = (void*)n; return(RELOP);}
{real} {printf("<real, %s>", yytext); int* n = malloc(sizeof(atoi(yytext))); *n = atoi(yytext); yylval = (void*)n; return(RELOP);}
"<" {printf("<"); return(RELOP);}
"+" {printf("+"); return(RELOP);}
"-." {printf("-."); return(RELOP);}
"<=" {printf("<="); return(RELOP);}
"=" {printf("=="); return(RELOP);}
"<>" {printf("<>"); return(RELOP);}
">" {printf(">"); return(RELOP);}
">=" {printf(">="); return(RELOP);}
"!=" {printf("!="); return(RELOP);}
"==" {printf("=="); return(RELOP);}
"&" {printf("&"); return(RELOP);}
"&&" {printf("&&"); return(RELOP);}
"||" {printf("||"); return(RELOP);}
"|" {printf("|"); return(RELOP);}
"**" {printf("**"); return(RELOP);}
"/" {printf("//"); return(RELOP);}
"^^" {printf("^"); return(RELOP);}
"!" {printf("!"); return(RELOP);}
"+=" {printf("+="); return(RELOP);}
"-=" {printf("-="); return(RELOP);}
"*=" {printf("*="); return(RELOP);}
"/=" {printf("/="); return(RELOP);}
"++" {printf("++"); return(RELOP);}
"--" {printf("--"); return(RELOP);}

%%
int installID() {
/* function to install the lexeme, whose
first character is pointed to by yytext,
and whose length is yyleng, into the
symbol table and return a pointer
thereto */
char *str1 = malloc(sizeof(yytext));
strcpy(str1, yytext);
//printf("|%s|", str1);
//printf("%s", list_search(id_list, yytext));
if(list_search(id_list, yytext) == NULL)
{
    list_insert(id_list, (void*)str1, NULL);
}
return &str1;
}
```

```
int yywrap(){
    return 1;
}

main( argc, argv )
int argc;
char **argv;
{
    id_list = list_init(cmp_string);

    ++argv, --argc; /* skip over program name */
    if ( argc > 0 )
    {
        yyin = fopen( argv[0], "r" );
        printf("\nUsing file %s\n", argv[0]);
    }
    else
        yyin = stdin;

    while(yylex() != 0)
        yylex();

    printf("id's:\n");
    list_entry_t *cur;
    cur = id_list->list;
    while (cur != NULL)
    {
        printf("%s\n", (char*)cur->key);
        cur = cur->next;
    }

    list_delete(id_list);

    return 0;
}
```