

Evaluation of Real-Time S&R Systems

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CASE

CASE SCHOOL OF ENGINEERING

RT S&R

● Objective

- Affect and control remote **physical** environment
- Tele-epistemology [G01]

● Applications

- Almost all S&R falls within definition
 - Control-engineering approach
- Planetary autonomous networks
- Physically realistic distributed simulations



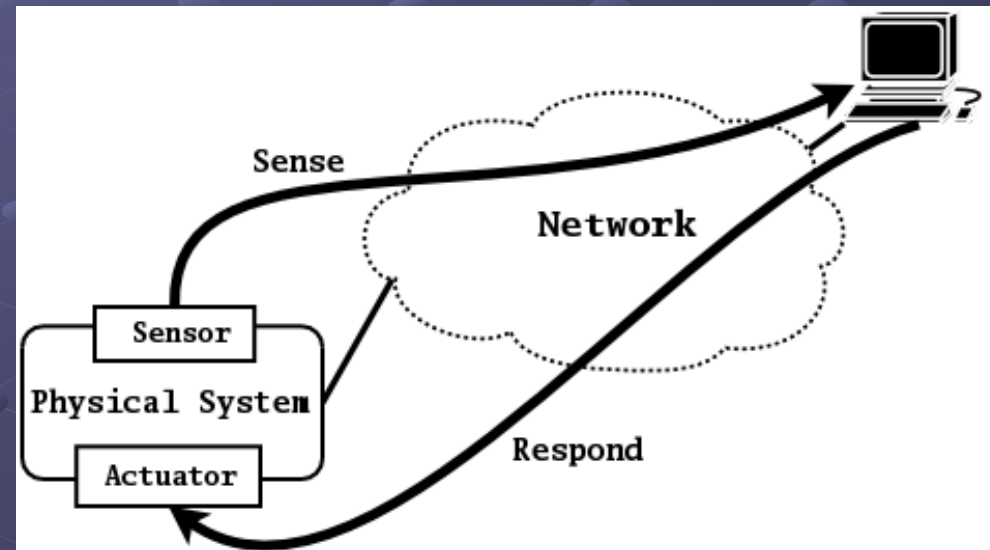
Approach and Evaluation

● Approach

- Real-Time Networked Control
- Play-back buffer
- Congestion control
- Quality-of-Service

● Evaluation

- Metrics
- Methodology



Why RT Networked Evaluation?

- S&R and real-time
 - Autonomy
 - Hide networked RT
 - Hard to build a fully reliable system
 - Tele-operation
 - Network non-determinism is serious problem
- S&R
 - Reduce time constants
 - Especially important for unexpected occurrences



[NLN02]

S&R

Tele-operation

Autonomy

Metrics

● Stability (and safety)

- Objective
 - Remote controller makes unstable system stable
- Extensive research
 - [Z01] and references therein
- Problem
 - Errors, network partitions, failures make stability impossible

● Tracking

- Objective
 - The S&R system should do what it is supposed to
 - In spite of network non-determinism (failures, security, etc.)
- Problem
 - Benchmarks (NIST?)

● Disturbance cancellation

- Objective
 - The S&R system should do what it is supposed to do
 - In spite of network non-determinism and uncertainty in the environment
- Way out
 - Use simple tasks

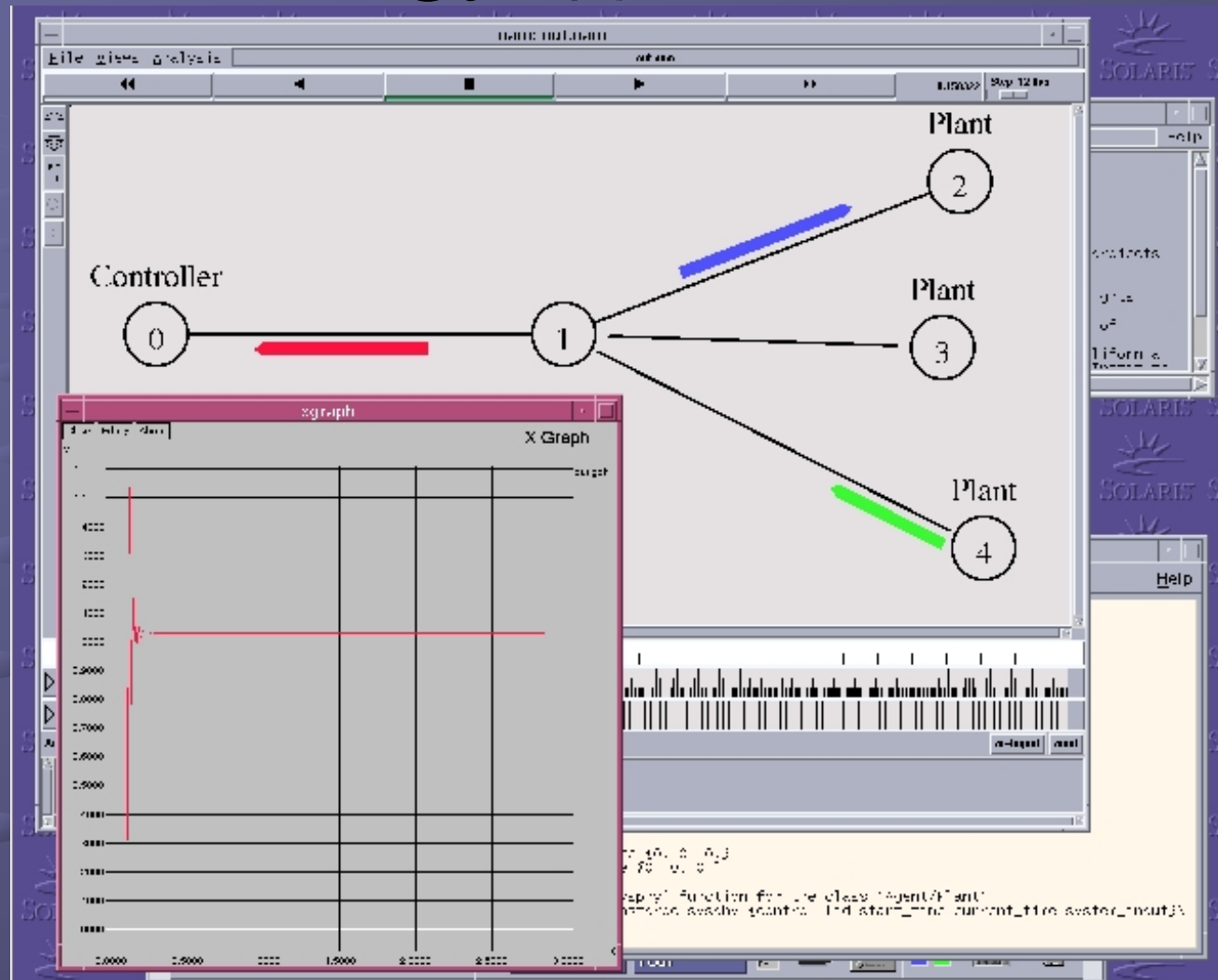
● Scalability [L04]

- Number of nodes
 - Space networks?
- “Geographic”
- Administrative
- Functional

● Conclusion

- RT S&R benchmarks needed!

Methodology (I): Co-Simulation



[BLP03, HLB05]

Methodology (II): Emulation

● Objective

- Evaluate contribution on real wide-area network

● Approaches

■ GridWise

- If you dare!

■ EmuLab

- Internet in a lab
- Flexible and reconfigurable
- Controllable cross-traffic

■ PlanetLab

- No Real-Time node support
- No Network QoS

A Modest Proposal

● Application benchmark

● National Lambda Rail

- “NLR is planned to be capable of supporting both production and experimental networks.
- Not a single network or a single test bed but facilities to build multiple networks and multiple test beds at all of layers 1-3 including optical, switched, and routed.
- Goal is to have both persistent and flexible infrastructure(s)
- Foster network research”
- Support QoS

● Real-Time Overlay

- Support end-to-end RT S&R

